| Date | September 27, 2001 | |
|---------------------------|---|--|
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| Title of Effort | Technical Support to ERDC (WES) | |
| Task Title | Final Set of Real World Icons for FRAMES-1.3 | |
| Task # | 1 | |
| ltem # | 3 | |
| Revision # | 0 | |
| Client | Engineer Research and Development Center (Waterways Experiment Station) | |
| Project SA # | 42339 | |
| Related PNNL Documents | | |

Draft Set of Icons for the Merged System is as provided below. Of these, only those icon types that have at least one model associated with them will be available on the screen.

| DOMAIN: Chemical Life Cycle | | |
|-----------------------------|--------------------------|--|
| CLASS | GROUP | SUBGROUP ^(a) |
| Framework | Closed | |
| | Linkable | |
| System | Sensitivity/Uncertainty | |
| | Parameter Estimation | |
| | Unique | |
| Simulation Modules | Source | Surface Impoundment, Aerated Tank, Land Application Unit, Landfill, Waste Pile, Soil |
| | Vadose Zone | Porous Media, Fractured Media |
| | Aquifer | Porous Media, Fractured Media |
| | Air | |
| | Watershed | Local Watershed, Regional Watershed |
| | Surface Water | River, Wetland, Reservoir, Open Ocean, Lake/Impoundment, Coastal, Estuary |
| | Human Exposure | |
| | Human Intake | |
| | Human Risk/Hazard | |
| | Ecological Exposure | |
| | Ecological Intake | |
| | Ecological Hazard | |
| | Cultural | |
| | Economic/Cost | |
| Data Set | System | Chemical, Life-form, Spacial (GIS) |
| | Module | Human Exposure, Human Toxicity Benchmark, Ecological Toxicity Benchmark, Meteorologic, Chemical Properties, Physical Properties of Chemicals, HWIR Data Sets |
| Viewers | Text | |
| | Graphical ^(b) | |

- (a) Icons will only be provided if at least one model is available for choice. For example, even though Fractured Media is envisioned as a SubGroup category, the Merged System currently does not have fractured subsurface models in the system; therefore, this icon category will only be added when a fractured-medium model is incorporated into the system.
- (b) Viewers will not be on the icon pallet, but will be accessed for each individual icon through a Mouse *Right Click* on the icon itself; only those applicable viewers will be available.